CLAIMS

Therefore, having thus described the invention, at least the following is claimed:

- 1 1. A method for managing interaction with a presentation of a tree structure in a 2 graphical user interface, the method comprising the steps of:
- displaying a tree structure on a first portion of a graphical user interface;
- 4 receiving a search request for an object in the tree structure having a
- 5 predefined value via a second portion of the graphical user interface;
- 6 displaying a search result in a third portion of the graphical user interface, the
- search result comprising one or more locations that satisfy the search request; and
- 8 in response to selection of one of the locations, modifying the tree structure to
- 9 display the selected location of the object having the predefined value.
- 1 2. The method of claim 1\ wherein the step of modifying the tree structure to
- 2 display the selected location comprises expanding the tree structure.
- 1 3. The method of claim 1, wherein the step of modifying the tree structure to
- 2 display the selected location comprises highlighting the object having the predefined
- 3 value.
- 1 4. The method of claim 1, wherein the step of receiving a search request for an
- 2 object comprises the step of receiving text via a text box displayed in the second
- 3 portion of the graphical user interface.

- 1 5. The method of claim 1, wherein the third portion of the graphical user
- 2 interface comprises a pop-up window.
- 1 6. The method of claim \,, wherein the tree structure comprises one or more
- 2 parent objects, at least one of the parent objects having one or more child objects.
- 1 7. The method of claim 6, wherein the tree structure represents the contents of a
- 2 computer.
- 1 8. The method of claim 1, wherein the tree structure comprises a root object, one
- or more first-level objects, one or more second-level objects, and one or more third-
- 3 level objects.

1	9.	The method of claim 8, wherein:
2		the tree structure correlates to a model of a printed circuit board used in an x-
3	ray insp	pection control system, the printed circuit board having one or more
4	compo	nents having one or more pins soldered to the printed circuit board;
5		the root object corresponds to a family object that specifies a type of solder
6	joint;	
7		the one or more first-level objects correspond to a package object that specifies
8	a type o	of component;
9		the one or more second-level objects correspond to an instance that specifies a
10	unique	designator for a package; and
11		the one or more third-level objects correspond to a pin object that specifies a
12	unique	pin number for a specific component.

1	10. A system for managing interaction with a presentation of a tree structure in a
2	graphical user interface, the system comprising:
3	logic configured to:
4	display a tree structure on a first portion of a graphical user interface;
5	receive a search request for an object in the tree structure having a
6	predefined value via a second portion of the graphical user interface;
7	display a search result in a third portion of the graphical user interface
8	the search result comprising one or more locations that satisfy the search
9	request; and
10	modify, in response to selection of one of the locations, the tree
l 1	structure to display the selected location of the object having the predefined
12	value;
13	a processing device configured to implement the logic; and
14	a display device configured to support the graphical user interface.
1	11. The system of claim 10, wherein the logic is further configured to modify the
2	tree structure to display the selected location by expanding the tree structure.
1	12. The system of claim 10, wherein the logic is further configured to modify the
2	tree structure to display the selected location by highlighting the object having the
3	predefined value.
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- 1 13. The system of claim \(\)0, wherein the logic is further configured to receive the
- 2 search request for an object via a text box displayed in the second portion of the
- 3 graphical user interface.
- 1 14. The system of claim 10, wherein the third portion of the graphical user
- 2 interface comprises a pop-up window.
- 1 15. The system of claim 10, wherein the tree structure comprises one or more
- 2 parent objects, at least one of the parent objects having one or more child objects.
- 1 16. The system of claim 15, wherein the tree structure represents the contents of a
- 2 computer.
- 1 17. The system of claim 10, wherein the tree structure comprises a root object, one
- 2 or more first-level objects, one or more second-level objects, and one or more third-
- 3 level objects.

1	18. The system of claim 17, wherein:
2	the tree structure correlates to a model of a printed circuit board used in an x-
3	ray inspection control system, the printed circuit board having one or more
4	components having one or more pins soldered to the printed circuit board;
5	the root object corresponds to a family object that specifies a type of solder
6	joint;
7	the one or more first-level objects correspond to a package object that specifies
8	a type of component;
9	the one or more second-level objects correspond to an instance that specifies a
10	unique designator for a package; and
11	the one or more third-level objects correspond to a pin object that specifies a unique
12	nin number for a specific component

- 1 19. A computer program embodied on a computer-readable medium for managing
- 2 interaction with a presentation of a tree structure in a graphical user interface, the
- 3 computer program comprising logic configured to:
- display a tree structure on a first portion of a graphical user interface;
- 5 receive a search request for an object in the tree structure having a predefined
- 6 value via a second portion of the graphical user interface;
- display a search result in a third portion of the graphical user interface, the
- 8 search result comprising one or more locations that satisfy the search request; and
- 9 modify, in response to selection of one of the locations, the tree structure to
- display the selected location of the object having the predefined value.
- 1 20. The computer program of daim 19, wherein the logic is further configured to
- 2 modify the tree structure to display the selected location by expanding the tree
- 3 structure.
- 1 21. The computer program of claim 1, wherein the logic is further configured to
- 2 modify the tree structure to display the selected location by highlighting the object
- 3 having the predefined value.
- 1 22. The computer program of claim 19) wherein the logic is further configured to
- 2 receive the search request for an object via a text box displayed in the second portion
- 3 of the graphical user interface.

- 1 23. The computer program of claim 19, wherein the third portion of the graphical
- 2 user interface comprises a pop-up window.
- 1 24. The computer program of claim 19, wherein the tree structure comprises one
- 2 or more parent objects, at least one of the parent objects having one or more child
- 3 objects.
- 1 25. The computer program of claim 24, wherein the tree structure represents the
- 2 contents of a computer.
- 1 26. The computer program of claim 19, wherein the tree structure comprises a root
- 2 object, one or more first-level objects, one or more second-level objects, and one or
- 3 more third-level objects.

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1	27.	The computer program of claim 26, wherein

- 2 the tree structure correlates to a model of a printed circuit board used in an x-
- 3 ray inspection control system, the printed circuit board having one or more
- 4 components having one or more pins soldered to the printed circuit board;
- 5 the root object corresponds to a family object that specifies a type of solder
- 6 joint;
- 7 the one or more first-level bects correspond to a package object that specifies
- 8 a type of component;
- 9 the one or more second-level objects correspond to an instance that specifies a
- 10 unique designator for a package; and
- the one or more third-level objects correspond to a pin object that specifies a unique
- 12 pin number for a specific component.

- 1 28. A system for managing interaction with a presentation of a tree structure in a
- 2 graphical user interface, the system comprising:
- a means for displaying a tree structure on a first portion of a graphical user
- 4 interface;
- 5 a means for receiving a search request for an object in the tree structure having
- 6 a predefined value via a second portion of the graphical user interface;
- a means for displaying a search result in a third portion of the graphical user
- 8 interface, the search result comprising one or more locations that satisfy the search
- 9 request; and
- a means for modifying the tree structure to display the selected location of the
- object having the predefined value in response to selection of one of the locations.
- 1 29. The system of claim 28, wherein the means for modifying the tree structure
- 2 logic expands the tree structure.
- 1 30. The system of claim 30, wherein the tree structure comprises a root object, one
- 2 or more first-level objects, one or more second-level objects, and one or more third-
- 3 level objects.

- 1 31. The system of claim 30, wherein:
- 2 the tree structure correlates to a model of a printed circuit board used in an x-
- 3 ray inspection control system, the printed circuit board having one or more
- 4 components having one or more pins soldered to the printed circuit board;
- 5 the root object corresponds to a family object that specifies a type of solder
- 6 joint;
- 7 the one or more first-level objects correspond to a package object that specifies
- 8 a type of component;
- 9 the one or more second-level objects correspond to an instance that specifies a
- 10 unique designator for a package; and
- the one or more third-level objects correspond to a pin object that specifies a unique
- 12 pin number for a specific component.

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